

TORONTO BUCCANEERS RFC
CODE OF CONDUCT



WWW.BUCCANEERSRUGBY.COM

INFO@BUCCANEERSRUGBY.COM

TORONTO BUCCANEERS RFC – CODE OF CONDUCT

This code of conduct relates to the playing of rugby with the
TORONTO BUCCANEERS RFC.

It applies to every single player in every team at the club.

All players should:

- Recognize and appreciate the efforts made by coaches, parents, match officials and administration in providing the opportunity to play the game
- Understand the values of loyalty and commitment to adults and team mates
- Recognize that every player has a right to expect their involvement in rugby to be safe and free from all types of abuse
- Understand that if an individual or group of players feel that they are not being treated in a manner that is acceptable, then they should tell an adult either at:
 - **The club i.e. the Child Protection Officer, Youth Development Officer, Coach or other Volunteer**
 - **At home i.e. Parents, Adult sibling, Grandparents or other trusted family member**
 - **At school i.e. Teacher / Teaching assistant.**
- Play because they want to and not for someone else
- Be attentive at all training and coaching sessions
- Remember that skill development, fun and enjoyment are the most important parts of the game
- Work equally hard for themselves and their team – that way both will benefit
- Recognize good play by all players on their team and by their opponents
- Be a good sportsman – win with dignity and lose with grace
- Play to the IRB Laws of the Game and accept, without question, all referees' decisions even if they appear to make a mistake
- Control your emotions. Verbal or physical abuse of team mates, opponents, coaches, match officials or spectators is not acceptable
- Treat all players, as they would like to be treated themselves. Do not interfere with, bully or take advantage of any player
- Remember whenever wherever you go whilst wearing your club shirt, polo or match shirt you are acting as an ambassador for TORONTO BUCCANEERS RFC, ensure you behave accordingly at all times